Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 10062441 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE FEE RATE 36 OR BASIC FEE **BASIC FEE** 370.00 740.00 NUMBER EXTRA **FOR** NUMBER FILED TOTAL CHARGEABLE CLAIMS タム ー minus 20= X\$ 9= X\$18= OR 88 INDEPENDENT CLAIMS minus 3 =X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY SMALL ENTITY** OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT AFTER **EXTRA FEE** FEE PAID FOR **AMENDMENT** Minus X\$18= X\$ 9= Total OR Minus = Independent *** X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY AFTER EXTRA** AMENDMENT FEE **AMENDMENT** PAID FOR **FEE** Minus X\$18= Total ** X\$ 9= OR = Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE ENDMENT **PREVIOUSLY AFTER EXTRA** FEE AMENDMENT PAID FOR FEE Total Minus X\$18= X\$ 9= OR Independent Minus AME X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

OR

TOTAL

TOTAL

ADDIT. FEE

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.